Typology of e-mentoring programs by technology used

Adapted with permission from MENTOR (2019), E-mentoring Supplement to the Elements of Effective Practice for Mentoring https://www.mentoring.org/ementoring/

Technology	E-mail	Forum / Bulletin Board	Video Conference	Live Chat / Text App / Direct Messaging	Multi-Feature Platform
Common match structures	One-to-one	One-to-one, blended, or layered group matching, totally unmatched	One-to-one	One-to-one, small group	One-to-one
Interaction mode	Asynchronous	Asynchronous	Synchronous	Could be either (based on app)	Usually a combination, depending on features
Interaction schedule and frequency	Unscheduled, frequency up to participants unless directed by program	Unscheduled, frequency up to participants unless directed by program	Often scheduled, frequency determined by participants unless directed by program	Unscheduled, frequency up to participants unless directed by program	Often scheduled, frequency often determined by program and use of curriculum
Program observation of interactions	Minimal (if participants use their own accounts)	High	Minimal (if not through proprietary platform)	Minimal (unless program offers app, then high)	High
Common ages served	Middle School, High School, Young Adult	Middle School, High School, Young Adult	High School, Young Adult	Middle School, High School, Young Adult	K–5, Middle School, High School
Common settings for engaging with the technology	Community, youth homes, workplaces (for mentors), schools (program controlled)	Community, youth homes, workplaces (for mentors), schools (program controlled)	Youth and mentor residences, workplaces (for mentors), schools (program controlled)	Community, youth homes, workplaces (for mentors), schools (program controlled)	School classrooms, workplaces (for mentors), youth and mentor residences
Strengths of model	Easy-to-use and familiar technology, allows for longer messages and file attachments, little tech maintenance by program. Allows mentors and mentees to take time to formulate thoughts, compose response, get external input, or research difficult subjects, relatively easy to monitor if program staff or teachers are copied on messages	Thematic sorting of messages, ability to create subgroups, simple to use, potential access to many mentors, easy tracking of participation, relatively easy to monitor	Real-time interactions and synchronous conversation, putting a "face" on the match, facial expression adds context and non-verbal cues to the communication	Immediate, potentially 24/7 contact, mobile friendly and easy to-use for youth, free (unless program develops app), relatively easy to monitor if program staff or teachers are copied on messages	All features (e.g., ideas for match activities and program rules/ guidance) integrated into user experience, flexible modes of communication, good potential for match monitoring and support

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Canadian Mentoring Partnership



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Forum / Bulletin Video Conference Live Chat / Text App **Multi-feature** Technology E-mail / Direct Messaging Board Platform Challenges of Participants may wait Access to many Limited activity Limited message Expensive to develop model for messages to be mentors may integration, video can length in some apps, and maintain, lots read or responded overwhelm exacerbate feelings of not ideal for in-depth of staff oversight to, not ideal for individualized distance, data plans sharing of complex and platform feelings or thoughts quick conversations, support, participants can incur monetary management, need "outdated" may need costs, difficult to but youth may feel to train participants, more comfortable technology to youth, reminders to log secure and monitor daunting for new requires constant in and participate. disclosing personal adopters staff nudging of moderation by staff is information through participation needed text than face to face, limited ability to share files and resources; data plans can incur monetary costs **Typical Bandwidth** Low Low High Low to medium Medium to high requirements depending on depending on the whether files or feature used. videos are transferred Classroom-based **Common program** Program pairing Program for youth Program providing Program to support youth with health of color exploring personalized support youth during the examples program for youth challenges with adult STEM careers where college application engaged in skillto isolated youth mentors who have they can interact who are experiencing building and projectprocess using experience with with many STEM mental health frequent check-ins based learning paired similar challenges to professionals from challenges and and reminders to with subject matter exchange messages a wide variety of suicidal ideation take care of specific experts from local of support and backgrounds and companies steps perseverance ethnicities